

The Body Language Game

Educational objectives

- Composing the corporal schema.
- Associating the body and an object.
- Matching a pose to a given object.
- Knowing the role of body joints.
- Analysing an image, isolating a pertinent element.

Recommended ages & number of players

- From the age of 4.
- From 1 to 6 children.

Playing materials

- **6 laminated rigid cardboard reference cards** (23 × 33 cm.) depicting a child in action, using objects in specific poses.
- **6 laminated rigid cardboard cards** (23 × 33 cm.) on which the objects are situated in the same place as on the reference cards.
- **36 transparent plastic counters** (10 × 10 cm.) depicting the child alone in the pose (children and clothes are identical on all the cards).
- **1 teacher's leaflet.**

How to use the materials

Warm-up activities

During physical education: handling different-sized balls, skipping ropes; using landing mats; observing the positions of the hands, arms, legs, back, head during these activities; verbalising them; drawing schemas.

Miming different poses: throwing, catching a ball, skipping rope, but without the object in question.

Demonstrating a pose, an action (without naming the object involved), then repeating the movement with the object.

Rules of play

With adult supervision

- Observe and describe the reference cards.
- Name the object involved and situate it verbally in relation to the body.
- Each child plays with one reference card and one object card.
- They must match the “pose” counters with the object cards.

Independently

- The players take turns picking up a counter and filling in their card. To increase the difficulty level, place the counters from all 6 cards in the centre of the playing surface.